

Internet of Things in Libraries: A SWOT Analysis

Parbat Chhetri

BLIS Student

Indira Gandhi National Open University (IGNOU), New Delhi, India

Email: pravatchhetri1@gmail.com

Abstract

Purpose: The purpose of this study is to investigate and explore the integration of Internet of Things (IoT) technologies in libraries. The study aims to understand the benefits, challenges, and potential solutions associated with adopting IoT in libraries, with a focus on addressing privacy and security concerns as well as financial constraints.

Methodology: This study employs a content analysis methodology, focusing on analysing existing information and resources available on the internet. A systematic approach will be taken to collect and analyse relevant content, such as scholarly articles, reports, case studies, and online resources related to the integration of Internet of Things (IoT) technologies in libraries. The content will be carefully examined to identify common themes, trends, and insights regarding the benefits, challenges, and best practices of IoT implementation in libraries. The findings from the content analysis will be synthesised and used to generate a comprehensive understanding of the topic, providing valuable insights and recommendations for libraries considering the adoption of IoT technologies.

Findings: The study on the integration of IoT technologies in libraries found that implementing IoT devices and systems in library operations resulted in increased efficiency and automation of tasks such as inventory management and self-checkout, leading to improved operational effectiveness.

Research Limitations: The scope of this study is to examine the integration of Internet of Things (IoT) technologies in libraries. It focuses on understanding the benefits, challenges, and potential solutions associated with adopting IoT in libraries. The scope encompasses various aspects such as operational efficiency, user experiences, privacy and security concerns, financial implications, and community engagement. However, it is important to note that the study's focus is limited to the integration of IoT in libraries and does not extend to other sectors or applications of IoT technology.

Value: The study on the integration of Internet of Things (IoT) technologies in libraries provides valuable insights, recommendations, and strategies that enable libraries to enhance their services, address privacy and security concerns, foster community engagement, and promote digital literacy. It contributes to the advancement of libraries as innovative and inclusive spaces, harnessing the benefits of IoT to meet the evolving needs of their users and communities.

Practical Implication: The findings of this study have practical implications for libraries, including improved operational efficiency through the automation of tasks and optimised resource management. The study highlights the potential of IoT technologies to personalise user experiences by providing tailored recommendations and interactive services.

Keywords: Internet of Things (IoT), IOT in Libraries, SWOT Analysis, IOT Devices, Smart Security and Access Control.

Article Type: Analytical Research

1. Introduction: The rapid advancement of technology has had a profound impact on various industries, and libraries are no exception. The Internet of Things (IoT) has emerged as a transformative force, offering libraries the potential to enhance their operations, services, and user experiences. This article delves into the world of IoT in libraries, conducting a

How to Cite this Article

Chhetri, Parbat (2020). Internet of Things in Libraries: A SWOT Analysis. *LIS Links Newsletter*, 6(1), 10-17. <http://newsletter.lislinks.com>

comprehensive SWOT analysis to examine its strengths, weaknesses, opportunities, and threats.

In recent years, libraries have evolved from traditional repositories of books to dynamic community hubs that provide a wide range of resources and services. With IoT, libraries can leverage interconnected devices and sensors to streamline their processes, improve efficiency, and enrich the overall user experience. By conducting a SWOT analysis, we can gain a deeper understanding of the advantages, challenges, and potential avenues for growth that IoT brings to libraries. This analysis will shed light on the strategic considerations that librarians and stakeholders need to take into account when incorporating IoT technologies into their institutions.

2. Problem of the Study: The problem of the study revolves around the successful integration of Internet of Things (IoT) technologies in libraries. It focuses on addressing the challenges of privacy and security concerns associated with the collection and transmission of user data, as well as the financial constraints involved in implementing and maintaining IoT infrastructure. The study aims to explore strategies and solutions that can mitigate these challenges, enabling libraries to leverage the benefits of IoT while safeguarding user privacy, ensuring data security, and effectively managing financial resources.

3. Internet of Things: The Internet of Things (IoT) refers to a network of physical objects or “things” embedded with sensors, software, and connectivity capabilities that enable them to collect and exchange data over the internet. These objects can be everyday devices, such as household appliances, vehicles, wearable devices, or industrial equipment. By connecting these objects and enabling them to communicate and share data, the IoT creates a vast network of interconnected devices that can gather and analyse information, automate processes, and facilitate communication between humans and machines. The IoT has the potential to revolutionise various industries, improve efficiency, enhance decision-making, and enable new applications and services.

As per Wikipedia, “the Internet of Things is a network of physical objects or things embedded with electronics, software, sensors, and network connectivity, enabling objects to collect and exchange data. Objects can be sensed and controlled remotely across existing network infrastructure, creating opportunities for more direct integration between the physical world and computer-based systems and resulting in improved efficiency, accuracy, and economic benefit” (“Internet of Things,” 2020).

The Internet of Things (IoT) describes the “network of physical objects—“things”—that are embedded with sensors, software, and other technologies for the purpose of connecting and exchanging data with other devices and systems over the internet” (“What is the Internet of Things (IoT)?,” n.d.).

4. IOT Architecture: The architecture of the Internet of Things (IoT) varies among different researchers and industry practitioners, and there is no universally agreed-upon standard architecture. Multiple architectural models have been proposed by various experts in the field. These models present different perspectives on how IoT systems can be structured and organized. Each architecture focuses on different aspects, such as device connectivity, data processing, communication protocols, security, and application interfaces. As a result, there is no singular, universally accepted architecture for IoT, but rather a range of proposed models that offer different approaches to designing and implementing IoT systems (Sethi & Sarangi, 2017).

The three-layer architecture, as depicted in Figure 1, is a foundational architecture that emerged during the early stages of IoT research. It consists of three layers:

a) Perception Layer: The perception layer, also known as the physical layer, is where sensors and actuators are located. These devices are responsible for collecting data from the

environment, detecting physical parameters, or interacting with other smart objects. The sensors gather information, such as temperature, humidity, light intensity, or motion, which is then processed and transmitted to the network layer.

b) Network Layer: The network layer focuses on connectivity and communication. It establishes connections between smart devices, network devices, and servers. Its primary function is to transmit and process the sensor data collected from the perception layer. This layer handles data transmission protocols, network infrastructure, and routing mechanisms to ensure seamless communication between devices and the exchange of information.

c) Application Layer: The application layer is responsible for delivering specific services and applications to end-users. It defines the various applications and use cases in which the Internet of Things can be deployed, such as smart homes, smart cities, or smart libraries. This layer encompasses the development of applications, user interfaces, data processing, and analytics to enable users to interact with the IoT system and derive value from the collected data.

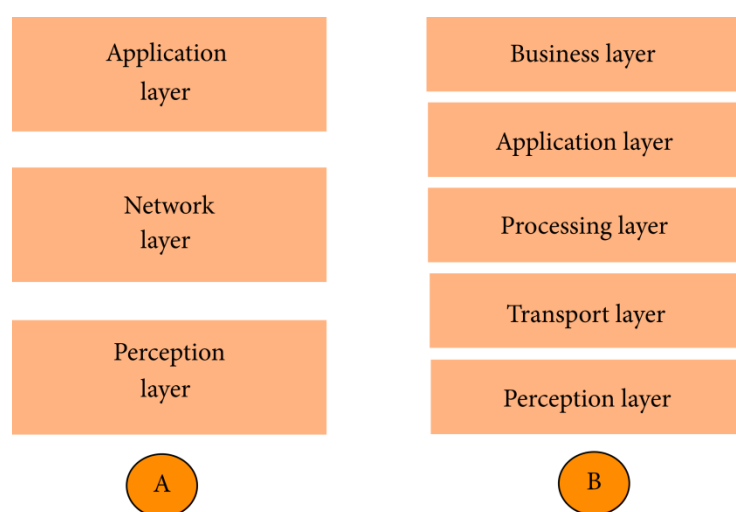


Fig. 1: Architecture of IoT (A: three layers) (B: five layers)
(Source: <https://www.hindawi.com/journals/jece/2017/9324035/fig1/>)

Indeed, the three-layer architecture provides a basic understanding of the IoT, but as research delves into more intricate aspects, additional layered architectures have been proposed. One such example is the five-layer architecture, which incorporates the processing and business layers alongside the perception, transport, and application layers (Sethi & Sarangi, 2017).

a) Perception Layer: This layer, as previously mentioned, involves the physical devices or sensors that collect data from the environment.

b) Transport Layer: The transport layer facilitates the transfer of sensor data between the perception layer and the processing layer. It utilises various network technologies, such as wireless, 3G, LAN, Bluetooth, RFID, and NFC, to enable seamless communication.

c) Processing Layer: Also referred to as the middleware layer, the processing layer handles the storage, analysis, and processing of the vast amounts of data received from the transport layer. It employs technologies like databases, cloud computing, and big data processing modules to manage and provide a diverse range of services to the lower layers.

d) Application Layer: Similar to the three-layer architecture, the application layer is responsible for delivering specific IoT applications and services to end-users.

e) Business Layer: The business layer encompasses the management of the entire IoT system, including applications, business and profit models, and users' privacy. While this

layer is acknowledged as an important component, it falls outside the scope of the discussed paper and is not further elaborated upon.

These additional layers in the five-layer architecture offer a more comprehensive framework for examining the functionalities and interactions within an IoT system, addressing aspects such as data processing, communication, and system management.

5. Major Components of an IoT: The major components of an IoT (Internet of Things) system typically include (Tisha, n.d.):

a) Devices and Sensors: These are physical objects or devices that are equipped with sensors, actuators, and connectivity capabilities. They can range from simple sensors like temperature or motion sensors to complex devices such as smart appliances, wearables, or industrial machinery (Tisha, n.d.).

b) Connectivity: Connectivity refers to the network infrastructure that enables communication between IoT devices and the cloud or other devices. This can include various connectivity technologies like Wi-Fi, cellular networks, Bluetooth, Zigbee, or specialised IoT networks such as LoRaWAN or NB-IoT.

c) Cloud Infrastructure: The cloud infrastructure serves as the backbone of an IoT system. It provides the necessary storage, computing power, and scalability to handle the large volumes of data generated by IoT devices. The cloud infrastructure also includes services for data processing, analytics, and machine learning to extract insights from the collected data.

d) Data Processing and Analytics: This component involves the processing and analysis of the collected data to derive meaningful insights. It includes techniques such as data filtering, aggregation, transformation, and applying algorithms or machine learning models to extract valuable information. Data analytics helps in detecting patterns, anomalies, or trends, and can enable real-time monitoring, predictive analytics, or optimisation of processes (Tisha, n.d.).

e) User Interfaces and Applications: User interfaces and applications provide the means for users to interact with and control the IoT system. This can include web-based dashboards, mobile apps, or specialised software interfaces. User interfaces enable users to monitor device status, set preferences, receive notifications, and access insights or reports generated by the IoT system (Tisha, n.d.).

f) Security and Privacy: Security is a crucial component in IoT systems to protect data, devices, and networks from unauthorised access, data breaches, or malicious attacks. It involves implementing encryption, authentication, access control mechanisms, and secure communication protocols. Privacy considerations involve handling personal or sensitive data collected by IoT devices and ensuring compliance with privacy regulations.

g) Integration and APIs: Integration plays a vital role in connecting different components of an IoT system and enabling interoperability. Application Programming Interfaces (API) facilitate the exchange of data and functionalities between devices, cloud platforms, and applications. They enable seamless integration with third-party systems, enabling the expansion and customisation of IoT solutions.

6. Application of IOT in Libraries: IoT (Internet of Things) can be applied to libraries in various ways to enhance efficiency, improve user experience, and optimise resource management. As per Bansal, Arora and Suri (2018), here are some real-life applications of IoT in libraries:

a) Smart Shelves: IoT-enabled smart shelves can automatically track the location and availability of books. RFID (Radio-Frequency Identification) or other sensor technologies can be used to monitor the movement of books and provide real-time updates on their availability (Mondal, n.d.). This helps library staff and patrons quickly locate books, reducing search time and improving overall efficiency.

b) Environmental Monitoring: IoT sensors can be deployed in libraries to monitor and control environmental conditions such as temperature, humidity, and lighting. This ensures

that the library environment is conducive to preserving books and other materials. Real-time data can be collected and analysed to maintain optimal conditions and prevent damage to valuable resources.

c) Occupancy Management: IoT sensors can be installed to monitor the occupancy of different library areas, such as study rooms or seating areas. This information can be used to display real-time occupancy status on digital signage or mobile apps, enabling library users to find available spaces easily. It also helps library staff manage and allocate resources effectively.

d) Automated Book Sorting and Return: IoT-based book return systems can automate the process of sorting and shelving returned books. RFID tags or barcodes on books can be scanned automatically, allowing the system to sort them based on predefined criteria. This reduces manual effort and speeds up the circulation process.

e) Asset Tracking: Libraries often have a large number of valuable assets, including equipment, multimedia resources, and mobile devices. IoT asset tracking solutions can be implemented to monitor the location and movement of these assets. This helps prevent theft, optimise asset utilisation, and simplify inventory management (Bansal et al., 2018).

f) User Behaviour Analysis: IoT sensors can capture data on patron behaviour within the library, such as the sections they visit, the time spent browsing, or the frequency of visits. This data can be analysed to gain insights into user preferences, popular sections, or peak times. Libraries can then use this information to tailor their services, layout, and resource allocation accordingly (Bansal et al., 2018).

g) Remote Access and Services: IoT-enabled library systems can provide remote access to resources and services. For example, patrons can use IoT devices or mobile apps to remotely search and reserve books, access digital resources, or receive notifications about due dates or overdue materials. This enhances user convenience and extends library services beyond physical boundaries.

h) Personalised Recommendations: By analysing user preferences and borrowing history, IoT systems can provide personalised recommendations for library resources. This can enhance the browsing experience for patrons and help them discover relevant books, articles, or other materials (Bansal et al., 2018).

i) Smart Book Tracking: RFID tags or other tracking technologies can be used to locate misplaced or lost books within the library. This reduces the time and effort required for staff to manually search for items, improving overall efficiency and patron satisfaction.

j) Smart Lighting and Energy Management: IoT-enabled lighting systems can adjust brightness levels based on natural light conditions and occupancy, optimising energy usage in the library. Additionally, energy management systems can monitor and control heating, ventilation, and air conditioning (HVAC) systems to enhance energy efficiency (Bansal et al., 2018).

k) Interactive Displays and Wayfinding: Interactive displays equipped with IoT technology can provide interactive maps, directions, and information about library services. This can assist users in locating resources, finding their way within the library, and accessing relevant information.

l) Smart Security and Access Control: IoT-based security systems can enhance library security by using sensors, cameras, and access control systems. These systems can detect suspicious activities, manage entry and exit points, and ensure the safety of library resources and patrons.

These potential applications demonstrate how IoT can enhance various aspects of library operations, from resource management to user experiences. Implementing these applications requires integrating IoT technologies into existing library systems and infrastructure while also considering data privacy and security to protect sensitive information.

7. SWOT Analysis of IoT in Libraries: The SWOT analysis is a strategic planning tool employed to assess the strengths, weaknesses, opportunities, and threats associated with a project or venture. It entails setting clear objectives for the project and identifying both internal and external factors that support or hinder the achievement of those objectives. This analysis allows for a comprehensive evaluation of the favourable and unfavourable aspects that can impact the project's success (Pandya, 2012).

SWOT analysis is a method of evaluating a system by considering its positive and negative factors for assessment. It is commonly used to assess the market situation when individuals or organisations plan to enter a particular market. In the context of Indian libraries, considering the budget constraints they often face, they may consider transitioning towards an IoT-based environment. However, before adopting IoT and its associated technologies, it is important to have a clear understanding of IoT and its potential services. Hence, applying the principles of SWOT analysis can provide valuable insights for evaluating the implementation of IoT in libraries.

7.1. Strengths of IoT in Libraries: The strengths of IoT in libraries are:

a) Enhanced Efficiency: IoT enables libraries to automate routine tasks such as inventory management, book sorting, and self-checkout systems. Real-time monitoring and tracking of books ensure accurate cataloguing and reduce the loss of materials. This automation frees up staff to focus on more value-added services and improves overall operational efficiency.

b) Personalised User Experience: IoT devices can provide tailored recommendations, interactive displays, and location-based services within the library premises. By leveraging user data collected through IoT, libraries can offer personalised experiences, suggesting relevant books, resources, and events based on individual preferences. This enhances user engagement and satisfaction (Bansal et al., 2018).

c) Improved Resource Management: IoT-based sensors can monitor and optimise the utilisation of library resources, such as study spaces, meeting rooms, and equipment. This data-driven approach allows libraries to better allocate resources based on demand and usage patterns, maximising their efficiency and cost-effectiveness.

7.2. Weaknesses of IoT in Libraries: The weaknesses are:

a) Privacy and Security Concerns: The vast amounts of data collected and transmitted by IoT devices in libraries raise concerns regarding user privacy and data security. Libraries must establish robust data protection measures, implement encryption protocols, and adhere to strict privacy policies to safeguard user information from unauthorised access or breaches (Bansal et al., 2018).

b) Initial Setup and Maintenance Costs: Implementing IoT infrastructure in libraries involves significant upfront costs, including the purchase of IoT devices, sensors, and network infrastructure. Smaller libraries with limited budgets may face challenges in allocating funds for the initial setup and ongoing maintenance of IoT systems (Ciuffoletti, 2018).

7.3. Opportunities for IoT in Libraries

a) Data-Driven Decision Making: IoT devices and data analytics offer libraries valuable insights into user behaviour, preferences, and utilisation patterns. This data can inform strategic decision-making, enabling libraries to optimise their services, improve collections based on demand, and tailor programmes to meet evolving user needs.

b) Interlibrary Collaboration: IoT can facilitate seamless interlibrary loan systems, enabling efficient resource sharing and collaboration among libraries. IoT devices can assist in tracking and managing shared resources, making it easier for users to access materials from other libraries, thereby expanding the range of available resources.

7.4. Threats of IoT in Libraries

a) Digital Divide: Not all library users may have access to personal devices or be familiar with IoT technologies. This digital divide can create disparities in the level of engagement and utilisation of IoT-based services. Libraries must ensure equal access to these services and provide the necessary support and training to bridge the gap and promote inclusivity (Van Deursen & Mossberger, 2018).

b) System Failures and Security Risks: IoT systems are susceptible to technical failures, network disruptions, or potential security breaches. Libraries must implement backup systems, redundancy measures, and robust cybersecurity protocols to mitigate the risks associated with system failures and ensure the protection of user data (Kodeswaran et al., 2016).

8. Conclusion: The study on the integration of Internet of Things (IoT) technologies in libraries holds great significance as it provides valuable insights and recommendations for libraries, librarians, patrons, and the broader community. It offers practical solutions to address privacy and security concerns related to user data while also addressing the financial constraints of implementing IoT infrastructure. By providing guidance on the effective adoption of IoT, the study can enhance operational efficiency, improve user experiences, foster trust in utilising IoT-based services, and promote community engagement with libraries. Ultimately, the study's findings contribute to the advancement of libraries as innovative and inclusive spaces that harness the benefits of IoT technologies for the benefit of their patrons and communities.

The integration of Internet of Things (IoT) technologies in libraries presents both opportunities and challenges. By conducting a SWOT analysis, libraries can gain a comprehensive understanding of the strengths, weaknesses, opportunities, and threats associated with adopting IoT. The strengths include enhanced efficiency, personalised user experiences, and improved resource management. However, libraries must address privacy and security concerns, manage initial setup and maintenance costs, and overcome challenges related to interoperability, technological obsolescence, and a lack of technical expertise. Despite these challenges, the IoT offers libraries the potential to transform their operations, services, and user experiences, making them more efficient, interactive, and personalized. Libraries need to carefully evaluate their specific needs, capabilities, and resources before embarking on an IoT implementation journey, and strategic planning and collaboration can help navigate the path to successful integration of IoT technologies in libraries.

References

- Bansal, A., Arora, D., & Suri, A. (2018). Internet of Things: Beginning of New Era for Libraries. *Library Philosophy and Practice (e-journal)*, (2081). <http://digitalcommons.unl.edu/libphilprac/2081>
- Ciuffoletti, A. (2018). Low-Cost IoT: A Holistic Approach. *Journal of Sensor and Actuator Networks*, 7(2), 19. <http://dx.doi.org/10.3390/jsan7020019>
- Kodeswaran, P., Kokku, R., & Sen, S. & Srivatsa, M. (2016). Idea: A System for Efficient Failure Management in Smart IoT Environments. 43-56. 10. https://www.researchgate.net/publication/304358727_Idea_A_System_for_Efficient_Failure_Management_in_Smart_IoT_Environments
- Mondal, H. (n.d.). Application of IOT in Library. *International Journal of Research Publication and Reviews*, 2(1), 5-11. https://www.researchgate.net/publication/349804988_Application_of_IOT_in_Library
- Oracle India. (n.d.). *What is the internet of things (IOT)?*. Oracle India. <https://www.oracle.com/in/internet-of-things/what-is-iot/#:~:text=What%20is%20IoT%3F,and%20systems%20over%20the%20internet.>

How to Cite this Article

Chhetri, Parbat (2020). Internet of Things in Libraries: A SWOT Analysis. *LIS Links Newsletter*, 6(1), 10-17. <http://newsletter.lislinks.com>

- Pandya, M. (2012). *Cloud Computing for Libraries: A SWOT Analysis*. 8th Convention PLANNER. https://www.researchgate.net/publication/343280498_Cloud_Computing_for_Libraries_A_SWOT_Analysis_8_th_Convention_PLANNER_2012_Cloud_Computing_for_Libraries_A_SWOT_Analysis
- Sethi, P., & Sarangi, S. R. (2017). Internet of Things: Architectures, Protocols, and Applications. *Journal of Electrical and Computer Engineering*, 2017, 25. <https://downloads.hindawi.com/journals/jece/2017/9324035.pdf>
- Tisha. (n.d.). *Code studio*. Coding Ninjas. <https://www.codingninjas.com/codestudio/library/what-are-the-components-of-iot>
- Van Deursen, A. J., & Mossberger, K. (2018). Anything for anyone? A new digital divide in internet-of-things skills. *Policy & Internet*, 10(2), 122–140. <https://doi.org/https://doi.org/10.1002/poi3.171>
- Wikipedia. (2020, June 14). *Internet of things*. Wikipedia. https://en.wikipedia.org/wiki/Internet_of_things